## \#THROWBACK

## SUMMER GAMES

## FOUR SQUARE <br> HOW TO PLAY:

## STEP ONE

Draw a large square on concrete with chalk and divide it into quarters. Each quadrant hosts a single player and the quadrants are ranked. The quadrants should be about $8 \mathrm{ft} \times 8 \mathrm{ft}$, but as long as it's big enough to fit a single player it works for us.

## STEPTWO

The player in the highest square serves the ball first from the outside corner of his or her square. He or she must bounce the ball first and then hit it into any other player's square.

## STEP THREE

Once the ball is in their square, the player must let the ball bounce once and then return it to any other player's square by hitting the ball with his/her hands.

## STEP FOUR

Once the ball enters a new player's square, that player must return it the same way as explained above. And so on and so forth until a player makes a mistake.

## STEP FIVE

Once a player makes a mistake, he/she is eliminated and moves to a lower square. If the player in the lowest square makes a mistake, he/she is out and a new player joins.

## HOW GET ELIMINATED:

Failing to hit the ball after it lands in a one's square, double bounce in one's square, double hit when returning it to another player's square, carrying or holding the ball instead of hitting it and hitting the ball out of bounds.

## HOW TO WIN:

Eliminate all players of higher ranks and advance to the highest-ranking square. Then stay there as long as you can!

